

The Magestic Messenger

The official newsletter of the Magestry Live Action Role-Playing Game

Elftember (September) 2004

Volume 2, Issue 10

Elemental Portals Opening Everywhere!

The Magestic Portal authority reports that portals to the elemental planes have been opening at an alarming rate. Sources from within the administration have done their best to dispel the rumor that the Empire of Tohmshire is the cause of this increased elemental activity. The Portal Authority has now released the information that four elemental Callers are at the bottom of this new planar conjunction. For now, it seems as if the callers are working alone, but many are speculating upon who the callers might be, and who they working for.

Elemental Callers are a small but powerful group of people who have the ability to summon and control different elemental forces. They are almost always focused on one type of energy. It has been said that Elementals obey them, and they are able to use specific elemental magics quite effectively.

The Portal Authority is rather confused about the nature of these new portals opening in and around the world of Magesta. Usually, portals are easily identifiable and easily dispelled with the passing of the magestream. These new portals are able to allow elemental creatures to arrive anywhere within a given area, so it is difficult to figure out where exactly the portal is located. Elementals arrive as much more of a surprise

now, and are difficult to defend against, simply because they are able to penetrate buildings and strongholds so effectively.

Random Elemental appearances have been reported in the Great Frostwood, Romoria, Bloomingport, Riverton, and Elmer-ton. People in these areas are advised to keep a close eye out for elemental disturbances, and to travel in groups, for the elemental creatures that are arriving are very powerful. Alchemists report that weapon enchantments are being sold at record numbers, and worry about being able to supply Magestans with enough of them to guard against the renewed Elemental activity.

To combat this problem of elemental attack, the Portal Authority has hired groups of adventurers to investigate and eliminate these portals as quickly as possible. All citizens are asked to assist these groups in any way possible, including any information on the Elemental Callers responsible for the illegal portals, as well as information regarding an off dimension hopper known as Gilbert, who is suspected of withholding information about the nature of these portals. Gilbert is also wanted in the Realm of Rivia for questioning. Until these portals are found and closed, there seems to be no visible end to the elemental attacks.

Attention All Towns Members:

As you may well know, Sir Haku Steelwind, the captain of our town guard, was slain in battle against the Disciples of Dissention. Haku was devoted to stopping the DOD and gave his life in defense of the crown. More importantly, Haku gave his life defending his fellow towns members.

The war with Tohmshire is taxing the King's army. The DOD has been growing in strength. There is a lack of a sufficient garrison in the town. Therefore, I am asking that Haku's sacrifice be honored and the battle readiness of our limited garrison be improved.

Effective immediately, any one who wishes to sign up for the local guard will receive a minimum two silver salary per moon. Proficiency as a fighter is not required, as the guard can always use specialists. After a brief interview, a three moon contract will be written and signed, describing what is expected and what is offered to anyone who enlists. Anyone interested or anyone with a question should speak with me as soon as possible.

Sincerely,

Lt. Luther Hungsinger

Greetings fellow town's members,

I am writing a formal complaint in the matter of Magistrate Hatch VanGraves and my sentencing for my alleged crime of Conspiracy to Murder a Towns member. I have many reasons to be so disgruntled, as I feel the governing of this town is not being done in a very fair, efficient, or effective manner.

A few moons ago, I was charged of the crime of conspiracy to murder a towns member. First of all, there was no actual evidence to support these claims. A one Baeric DeSeiss took it upon his own to approach Sir Haku and state these horrendous claims; which later I found his motive in doing so was merely to further a secret plan that Baeric was indeed formulating in his endeavor to strip Sir Haku of his knighthood and get him removed from the town. However, in that I do not wish to accuse my estranged friend or throw him to the wrath of the unjust Magistrate, I refrain from disclosing any further details on the subject. However, I will add that I find it amusing that the leaders of our town take the word of such as Baeric – a known and self proclaimed thief and brigand – as gospel. Or even the fact that never once has the "law" taken any actions against such known thieves.

At any rate, I believe that I was not given my fair rights as a towns person. As of late I have heard that the Magistrate has now charged the librarian Justin Kray with a number of charges, and that he is to be given a fair trial. Now, while my opinions on the Mr. Kray matter are to be reserved for another date, I will note that I find it unfair that Mr. Kray is allowed a public trial due to the fact that it has become a public affair and that Mr. Kray holds a rather prestigious title as librarian. I, on the other hand, being one of the less popular town's members, was not even offered a trial. I was approached in secret by the Magistrate and Sir Haku who then informed me of the charges against me. I was instructed by Magistrate Hatch, that in order to settle the issue, I would have to be hypnotized by Helik. I was then informed that if I refused to be hypnotized, then I would automatically be admitting to being guilty of these charges. Now, ladies and gentlemen, I ask you if that sounds like a fair trial. After I had no choice but to agree, I was hypnotized, and it was learned that I had not actually planned on seriously having Lynsara killed, but I was merely venting my anger towards her personal verbal attacks on myself, as well as testing the loyalty of Mr. DeSeiss as I often entrusted him with very personal matters and I needed to be sure of his friendship. Not only that, but no money was ever exchanged and no documents ever signed to prove that I was indeed serious about such talk. After all was said and done, Magistrate Hatch assured me that I would receive no punishment due to the fact that there was no proof that I had any serious intentions of hiring Baeric to do such deeds. I was told that if this ever happened again, however, that at that point serious actions would take place. I was utterly shocked to hear at last moon's town meeting that his ruling had been changed and that I must now provide healing twice every moon to Lynsara. I was never informed of this, and I was under the impression that his ruling had already been made. I guess the lack of a public trial and hearing makes it easy for one to change his mind as such without any repercussions.

I'd also like to add that I find it astonishing that I could be dealt such an extensive punishment, whereas Sir Haku actually physically assaulted me in front of witnesses for no valid reason, and his sole punishment was only to run and fetch a potion to heal what he caused in the first place. Even at the last town meeting, just about the entire town heard Sir Haku publicly threatened to disintegrate me if I continued to laugh at the fact that he not only spoke friendly with but repaired armor for members of the DOD. And still no actions were taken against him. Perhaps that is a special perk to being the self proclaimed "town hero" as well as personal assistant of the Magistrate. I ask you fellow townspeople, if one person's word against another's is enough to convict; if speaking harshly or jokingly about a serious subject is enough to merit punishment, then I ask you what sort of town are we living in? It is only a matter of time before we have to watch ever little word we utter as long as someone with ears is around. I sadly foresee our town falling to pieces, as town's member upon towns member is allowed to point a vengeful finger towards one another in accusa-

(Continued on page 3)

tion or for their own gain or spite, and our discriminating Magistrate is only more than happy to dish out harsh and even lethal punishments on the basis of a few words or assumptions. At least now our "town hero" isn't present any longer to force his opinions on our Magistrate. But how long will it be until someone else who has the power to smite anyone who disagrees with him comes along and makes the Magistrate his new puppet?

Respectfully,
Aneurin of the Shining Ones
-may you walk in light and goodness-

To all Persons of Elmerton

I have heard much talk among the townspeople spreading false and wicked rumors focused at me. I can assure everyone I am not 'evil' nor do I have 'evil' intentions to anyone in town. I take great offence to these allegations, and see them as an insult to my integrity, standing, and intelligence. If I hear anyone speak these rumors I should rightly and literally through the book at you; however, you will be challenged to a battle of wits... Do not take this lightly, for I do not! **Death** will be the result of such a challenge... and I would hate to have the blood of a town's member on my hands, or on my books.

Your most humble librarian,
Justin P. Kray

ARMEGO!

You claim to be a mighty warrior, Armego, and even claim to be the incarnation of war, but it seemed you could not fight me on level ground and had to disintegrate my arms before you felt even with me. I, Farrock Frosthill, challenge you to another match, wherein there will be no use of magiks, only our swords speaking for themselves. I hope you accept this challenge so I can show you what a pretender you are. When you arrive here, you should hope that your skills in battle are up to the challenge, and I hope that your so called "honor" hasn't been bruised too much by needing to resort to cheap tricks to defeat an alchemist.

Farrock Frosthill

To all citizens,
My reception and acceptance by the town was a pleasant surprise. I would especially like to thank Magistrate Hatch Van Graves, Sir Haku, Kalim, Gonis, Lady Adora, and Rakanishu for their hospitality and friendliness to a poor wanderer such as myself.

Secondly, should anyone hear of any activities of the Frost Reaver tribe of orcs or the whereabouts of my sisters Elodra and Clymenestra, please contact me immediately! I have quested for many long years for the Frost Reavers' location, and any information would be deeply appreciated.

Finally, it is my intention to seek instruction in the arts of healing. I would deeply appreciate any help given in this endeavor. Also, I will be available to teach, for a nominal fee, the arts of Magestry to any interested person - serious students only, please.

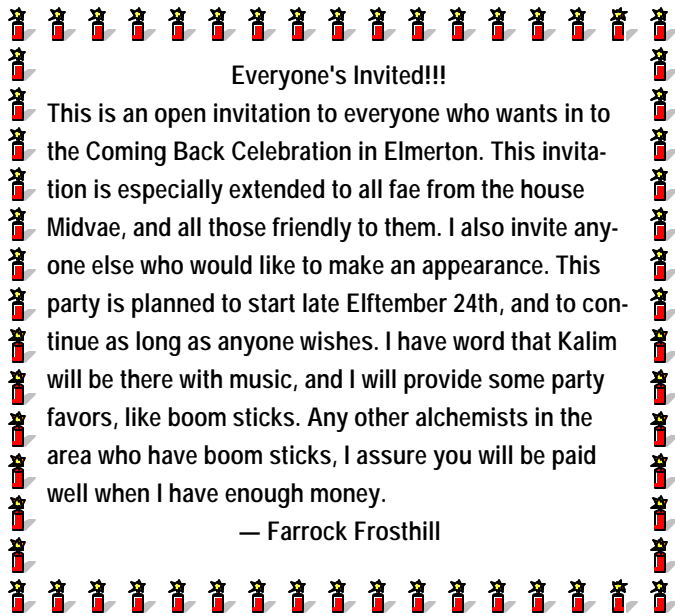
Sincerely,
Winter

Gypsy Festival in Elmerton

Come one, come all to the Gathering of Gypsies, to be held in Elmerton in the kingdom of Irvanshire. Everyone is invited to come and celebrate life with us! See exotic wares, skilled dancers, and storytellers. Have your fortune told, and sit among us in the gypsy circle! Activities will be occurring throughout Friday, Saturday and Sunday, and the Gypsy circle will open to all at the tenth hour after noon on Saturday. Learn about the Gypsy way of life, and come to the Gathering!

Citizens Take Note:

It is with great pride that I am able to welcome Lucian J. Romeno into the prestigious ranks of the Court Magestic. On Elfteember the third he adeptly handled the admittance trials and proved his extreme degree of competence in the magical arts. His formal acceptance will occur with this next passing of the moon.
-the esteemed Goremir Verendtas



Everyone's Invited!!!

This is an open invitation to everyone who wants in to the Coming Back Celebration in Elmerston. This invitation is especially extended to all fae from the house Midvae, and all those friendly to them. I also invite anyone else who would like to make an appearance. This party is planned to start late Elftember 24th, and to continue as long as anyone wishes. I have word that Kalim will be there with music, and I will provide some party favors, like boom sticks. Any other alchemists in the area who have boom sticks, I assure you will be paid well when I have enough money.

— Farrock Frosthill

Attention: Reward

The group known as The Collective are posting a reward of 5 Gold Crowns for the recovery of the cursed necklace that causes nightmares to the bearer. Its last know location was on the neck of an orc.

The Collective needs this item for the safety of the realm. If found, please turn it over to your local magistrate. They will know when it has been found and will send a delegate to your location with the reward.

Voice From the Graveyard

Let it be known to all who are literate, that "Belenus" has been accepted for the opening of *Morticians Apprentice*. With his assistance, I have felt a lifting of the heavy burden as keeper of the dead, especially in this time of VVar.

While making this announcement, I would also like to draw attention to the other services that we currently offer at the cemetery:

Corpse Preparation - 1 Gold (once prepared, a body cannot be animated as undead by a necromancer)

Plot and Headstone - 1 Gold (buy ahead of time, and pick out your plot)

Last Will's - 5 Silver (price includes notarization with magistrates scribe)

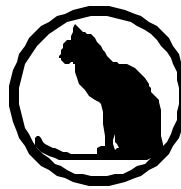
Spiritless Body Identification is available.

Riddles by Rakesh

Rakesh the Smith humbly submits these riddles for your consideration. Anyone desiring the answers should seek him out.

What can be heard and caught but never seen?

What is full of holes but holds water?



Wanted: Men and women are needed to work at the Crimson Cat.

Healers, Courtesans, Escorts and working girls welcome. Money will be a per person basis. Please submit what your profession is and what you do.

Thank you, Dr. Rakanishu

Obituaries

Biggs and Terrance, Senior – *These two farmers have been missing for several decades, and now have been declared dead, killed by a vampire as they fought over an old hat. They leave behind Terrence and Biggs, Jr., Terrance's lovely wife, Petunia, and Biggs's pet cat, Mister Sniffles. A memorial service is planned for the two in the back field of Shryber Farm. It is a private ceremony. In lieu of flowers, please donate to the Feed Terrence's Fat Wife fund, started by Biggs in 1999 to infuriate Terrence and his lady fair.*

Sir Haku Steelwind – *Son of Rukki, Knight of Rulian, Captain of the Town Watch, died at the hands of the Disciples of Dissention, after being forced to betray his friends and wear their Dead Tree Symbol. His body was last seen being arranged by a Disciple in a mockery of a knightly burial. May his life of service and ignoble death be avenged.*

Therik - *A Locksmith by trade, Son of Thangor the Assassin, whose failed attempt to assassinate King Rulian brought dishonor to his entire family. Therik leaves behind a family imprisoned for the crimes of treason. He was killed by a powerful Skeletal Warrior known as the Examiner of Starthmorta.*

Coming Soon.... **ASK SEEBO**

Want to know an expert gnome's perspective on your dilemma? Whether you are the dumbest orc or the smartest elf, Seebo has all the answers!

Send your questions to:
SeeboTheGnome@yahoo.com

The Brimstone

Have you ever wished that you had just a little more armor? How about an amazing weapon to impress your friends and intimidate your foes? Then come down to your local smithy and tell us all about it!

After a brief conversation, we can begin work and, within one cycle of the moon, you'll have your gear. So stop by for a chat, or just to look around, and be sure to tell your friends that might have trouble reading this!

-Your Local Blacksmiths

**Justin's
Library And Information Gallery**

The unofficial town library can research any subject for you, follow a suspicious figure, get you a job, fill your contract, help you answer those stumbling questions, and teach you a new skill. If you have the ability to instruct others in particular skills, then get registered as a town teacher for free! Your name will be used as a reference for others wishing to learn the skills that you have. Tell your friends who cannot read to come to the library and learn how.

If you need to know something,
we can get it for you!

Knowledge is Power

Please see your unofficial town librarian,
Justin Patrick Kray for assistance.

All prices negotiable

Address Changes

Please inform Magestry of any address changes that you experience: home address, email address, phone number, whatever. Please remember to keep your information with us current so we can continue to bring you the important and not-so-important news about Magestry. Remember, we're your family, whether you want us or not, so keep in touch.

Magestry's Best of . . .Early Elfember 2004

Here are our picks for the best of the September 3-5 event:

Last event's **Best PC Award** goes to **Andrew Richard** for his unbroken and near suicidal performance of Mouser Night-Torn. He seemed to be everywhere at once to thoroughly piss off all adversaries, no matter how powerful. Never before has one person been responsible for the extinction of an entire race of Elves. Way to do it, Andrew!

And, last event's **Best NPC Award** goes to **Noel Lewis, Jr.** for always being there when we needed to get some PC killin' done and for keeping the players occupied with role-playing when all we GMs could think to do was smash things and giggle nonsensically. Thank you, Noel!

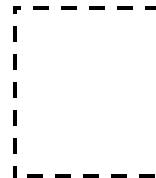
Magestry Masquerade Ball

We will be hosting a Masquerade Ball to celebrate Halloween on Saturday, October 30 from 4PM-12AM at Shepardson Community Building in Middlebury, CT. The event is open to the public, so bring your friends to meet your friends at Magestry. Come in costume, in formal wear, or in your PJs or something; there is no proper way to dress (There are, however, several illegal ways to dress). There will be a \$5 admission fee and finger foods will be provided (feel free to bring a finger food to share). Alcohol will not be allowed. Directions to Shepardson can be found at www.Magestry.com.

All Character Updates (skills and brownie point work only) should be sent to
MagestryUpdate@yahoo.com.

All Newsletter Submissions should be sent to
MagesticMessenger@yahoo.com.

All other correspondence, especially plot related, should be sent to
PDabbleGames@aol.com.



Magestry.com
PDabbleGames.com

Magestry 2004 Event Schedule

September 24-26^
October 15-17
November 12-14

^Barring unusual weather, running water will be available for this event.

Registration Forms, Waivers, Medical Forms, and a free downloadable copy of the **Player's Rulebook** can be found at Magestry.com

*Make checks payable to "Magestry"

Directions to Chesterfield Scout Reservation, Sugar Hill Road, Chesterfield, MA:

From Interstate 91: Take I-91 to Exit 19 in Massachusetts (Northampton/Amherst exit). Get on Route 9 West and go (through Northampton) for about 8 miles. In Williamsburg, turn left onto Route 143. In 4.1 miles, the camp road will be on your right. Drive up that road and park in the large dirt lot that will come shortly up on your right (after the Camp Office driveway).

Magestry's Next Event is September 24th to 26th At Chesterfield Scout Reservation in Chesterfield, MA

The cost is \$50 (\$45 if by September 17) for PCs and \$10 (Free if by September 17) for NPCs.

Note that hard copies of version 1.2 of the Magestry Player's Rulebook will be available for purchase for \$10.

There will be two or three large cabins for players to sleep in and one for NPCs. Space is limited and assigned, so pre-registration is best. Camping will also be allowed if you wish. You will be responsible for setting up your area to your liking (and we will award Brownie Points for great-looking sites).

There will be snacks available, and at least one full meal will be served to PCs and NPCs who include an extra \$5 with their registration fees. PCs and NPCs should also bring some of their own food!

Remember, we're still awarding 50 Brownie Points through the end of the year to all new players and the players who brought them, so bring your friends. (Just be sure that they know the rules!)

See you at the event! **Register Now!**